

REFERENCES

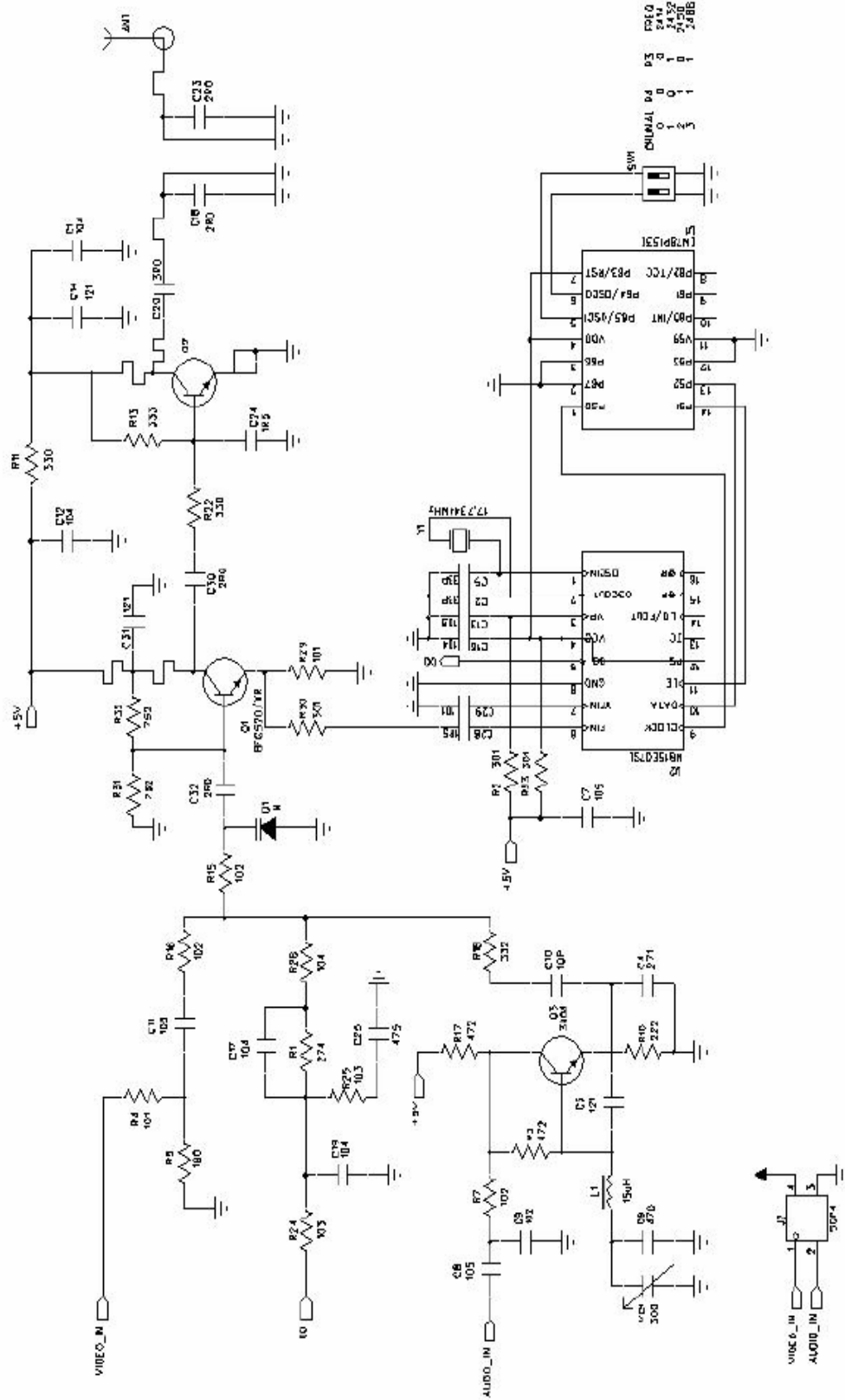
Website

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- [11] Wayne Tomasi (2004). *Electronic Communication Systems*. 5th Edition Prentice-Hall. Singapore.

Appendix B: Camera Schematic II



Appendix C: User Interface Visual Basic Code

```
Private Sub Command2_Click()  
If Command2.Enabled = True Then Timer1.Enabled = True  
If Command2.Enabled = True Then Picture1.Picture = Clipboard.GetData:  
Clipboard.Clear  
If Command2.Enabled = True Then Picture1.Picture =  
LoadPicture("incomingsignal.bmp")  
End Sub
```

```
Private Sub Command3_Click()  
If Command3.Enabled = True Then Timer1.Enabled = False  
If Command3.Enabled = True Then Picture1.Picture = Clipboard.GetData:  
Clipboard.Clear  
If Command3.Enabled = True Then Picture1.Picture =  
LoadPicture("signalpaused.bmp")  
End Sub
```

```
Private Sub Command4_Click()  
Text1.Text = ""  
txtBinary.Text = ""  
Text1.Text = LoadPicture("nosignal.bmp")  
If Command4.Enabled = True Then Picture1.Picture = Clipboard.GetData:  
Clipboard.Clear  
If Command4.Enabled = True Then Picture1.Picture = LoadPicture("nosignal.bmp")  
End Sub
```

```
Private Sub Form_Load()  
MSComm1.CommPort = 1  
MSComm1.Settings = "1200,N,8,1"  
MSComm1.InputLen = 0  
MSComm1.PortOpen = True
```

```
Timer2.Enabled = True
Timer1.Enabled = False
Picture1.Picture = LoadPicture("nosignal.bmp")
'Set Skinner1.Forms = Forms
'If Command2.Enabled = False Then Timer1.Enabled = False
End Sub
```

```
Private Sub Timer1_Timer()
Dim txt As String
Dim result As String
Dim ch As String
Dim bin As String
Dim i As Integer
Dim DISPLAY As String
DISPLAY = MSComm1.Input
Text1.Text = DISPLAY
MSComm1.CDTimeout = 5000
```

```
Call save_file
Call save_file1
txt = Text1.Text
txt = Replace(txt, vbCr, "")
txt = Replace(txt, vbLf, "")

result = ""
For i = 1 To Len(txt)
ch = Mid$(txt, i, 1)

bin = LongToBinary(Asc(ch), False)
result = result & Right$(bin, 8)
Next i
```

```
txtBinary.Text = result
```

```
End Sub
```

```
Private Sub Timer2_Timer()
```

```
Label4.Caption = Format(Now, "medium date")
```

```
Label5.Caption = Format(Now, "long time")
```

```
End Sub
```

```
Private Function LongToBinary(ByVal long_value As Long, Optional ByVal  
separate_bytes As Boolean = True) As String
```

```
Dim hex_string As String
```

```
Dim digit_num As Integer
```

```
Dim digit_value As Integer
```

```
Dim nibble_string As String
```

```
Dim result_string As String
```

```
Dim factor As Integer
```

```
Dim bit As Integer
```

```
' Convert into hex.
```

```
hex_string = Hex$(long_value)
```

```
' Zero-pad to a full 8 characters.
```

```
hex_string = Right$(String$(8, "0") & hex_string, 8)
```

```
' Read the hexadecimal digits
```

```
' one at a time from right to left.
```

```
For digit_num = 8 To 1 Step -1
```

```
' Convert this hexadecimal digit into a
```

```
' binary nibble.
```

```
digit_value = CLng("&H" & Mid$(hex_string, _  
digit_num, 1))
```

```

' Convert the value into bits.
factor = 1
nibble_string = ""
For bit = 3 To 0 Step -1
If digit_value And factor Then
nibble_string = "1" & nibble_string
Else
nibble_string = "0" & nibble_string
End If
factor = factor * 2
Next bit

' Add the nibble's string to the left of the
' result string.
result_string = nibble_string & result_string
Next digit_num

' Add spaces between bytes if desired.
If separate_bytes Then
result_string = _
Mid$(result_string, 1, 8) & " " & _
Mid$(result_string, 9, 8) & " " & _
Mid$(result_string, 17, 8) & " " & _
Mid$(result_string, 25, 8)
End If

' Return the result.
LongToBinary = result_string
End Function

```

```
Private Sub save_file()  
saving = FreeFile  
Open "c:\data.txt" For Append As saving  
Print #saving, Text1.Text  
Close saving  
End Sub
```

```
Private Sub save_file1()  
saving = FreeFile  
Open "c:\Binarydata.txt" For Append As saving  
Print #saving, txtBinary.Text  
Close saving  
  
End Sub
```

Appendix D: Microcontroller Program

```
ORG 0000H

MOV P0, #0FFH
MOV P2, #0FFH
MOV P1, #0FFH

;-----
;SET BOUD RATE:

MOV TMOD, #20H ;TIMER1, MODE2
MOV TH1, #0E8H ;(E8H 1200) ;300 BAUD RATE 0A0H
MOV SCON, #50H ;USE SERIAL MODE 1 ,ENABLE RX
SETB TR1

MAIN:
CLR P1.0
CMORE: JNB P1.1, RUN
JNB P1.2, CLESS ;Check bit
JNB P1.3, CLESS
JNB P1.4, CLESS
JNB P1.5, CLESS
CLR P1.5
JNB P1.6, CLESS
JNB P1.7, CLESS
CLR P1.7
CLESS: JNB P1.1, RUN
JB P1.2, RUN
SETB P1.2
```

```
RUN:  MOV A, P1      ;#021H
      CALL SEND
      JMP  MAIN
```

```
;-----
;SERIAL DATA SENDING SUB
```

```
SEND:
      MOV  SBUF, A
WAIT:
      JNB  TI, WAIT
      CLR  TI
      call DLY
      RET
```

```
;-----
DLY:
      MOV  R1, #20
D1:  MOV  R2, #20
D2:  NOP
      NOP
      DJNZ R2, D2
      DJNZ R1, D1
      RET
```

```
DLY1:
      MOV  R1, #4
D3:  MOV  R2, #250
D4:  MOV  R3, #250
D5:  NOP
      NOP
```

DJNZ R3, D5

DJNZ R2, D4

DJNZ R1, D3

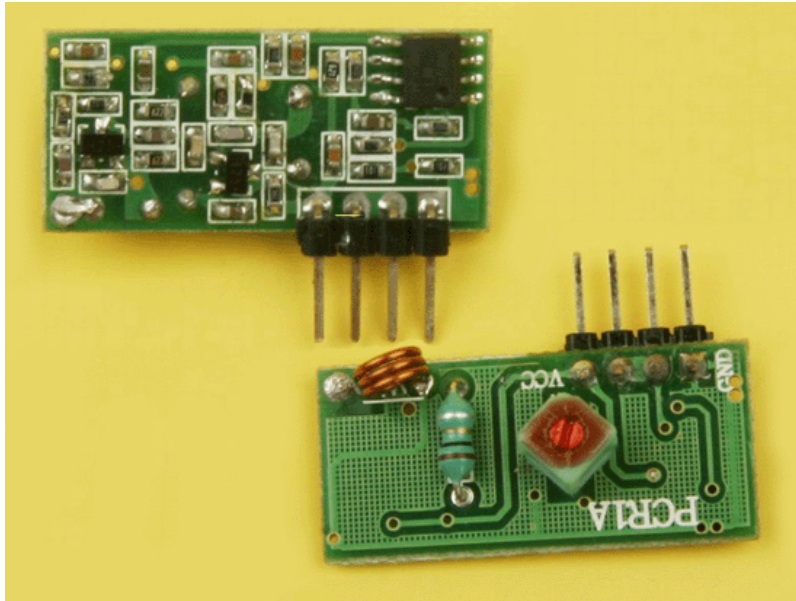
RET

END

Appendix E: ASCII code

0008=<backspac>	0073 = I	0119 = w	0165 = ₣	0210 = Ò
0009 = <tab>	0074 = J	0120 = x	0166 =	0211 = Ó
0010 = <down>	0075 = K	0121 = y	0167 = §	0212 = Ô
0013 = <down>	0076 = L	0122 = z	0168 = `	0213 = Ö
0022 = <paste >	0077 = M	0123 = {	0169 = ©	0214 = Õ
0032 = <space>	0078 = N	0124 =	0170 = ¢	0215 = ×
0033 = !	0079 = O	0125 = }	0171 = «	0216 = Ø
0034 = "	0080 = P	0126 = ~	0172 = ¬	0217 = Ù
0035 = #	0081 = Q	0127 = □	0173 =	0218 = Ú
0036 = \$	0082 = R	0128 = €	0174 = ®	0219 = Û
0037 = %	0083 = S	0129 = □	0175 = ¯	0220 = Ü
0038 = &	0084 = T	0130 = ,	0176 = °	0221 = Ý
0039 = '	0085 = U	0131 = f	0177 = ±	0222 = Þ
0040 = (0086 = V	0132 = „	0178 = ²	0223 = ß
0041 =)	0087 = W	0133 = ...	0179 = ³	0224 = à
0042 = *	0088 = X	0134 = †	0180 = ´	0225 = á
0043 = +	0089 = Y	0135 = ‡	0181 = µ	0226 = â
0044 = ,	0090 = Z	0136 = ^	0182 = ¶	0227 = ã
0045 = -	0091 = [0137 = ‰	0183 = ·	0228 = ä
0046 = .	0092 = \	0138 = Š	0184 = ,	0229 = å
0047 = /	0093 =]	0139 = <	0185 = ¹	0230 = æ
0048 = 0	0094 = ^	0140 = Œ	0186 = °	0231 = ç
0049 = 1	0095 = _	0141 = □	0187 = »	0232 = è
0050 = 2	0096 = `	0142 = Ž	0188 = ¼	0233 = é
0051 = 3	0097 = a	0143 = □	0189 = ½	0234 = ê
0052 = 4	0098 = b	0144 = □	0190 = ¾	0235 = ë
0053 = 5	0099 = c	0145 = ‘	0191 = ¿	0236 = ì
0054 = 6	0100 = d	0146 = ’	0192 = À	0237 = í
0055 = 7	0101 = e	0147 = " "	0193 = Á	0238 = î
0057 = 8	0102 = f	0148 = " "	0194 = Â	0239 = ï
0058 = 9	0103 = g	0149 = •	0195 = Ã	0240 = ð
0059 = ;	0104 = h	0150 = –	0196 = Ä	0241 = ñ
0060 = <	0105 = i	0151 = —	0197 = Å	0242 = ò
0061 = =	0106 = j	0152 = ~	0198 = Æ	0243 = ó
0062 = >	0107 = k	0153 = ™	0199 = Ç	0244 = ô
0063 = ?	0108 = l	0154 = š	0200 = È	0245 = õ
0064 = @	0109 = m	0155 = >	0201 = É	0246 = ö
0065 = A	0110 = n	0156 = œ	0202 = Ê	0247 = ÷
0066 = B	0111 = o	0157 = □	0203 = Ë	0248 = ø
0067 = C	0112 = p	0158 = ž	0204 = Ì	0249 = ù
0068 = D	0113 = q	0159 = Ÿ	0205 = Í	0250 = ú
0069 = E	0114 = r	0160 = <space>	0206 = Î	0251 = û
0070 = F	0115 = s	0161 = j	0207 = Ï	0252 = ü
0071 = G	0116 = t	0162 = ğ	0208 = Ð	0253 = ý
0072 = H	0117 = u	0163 = £	0209 = Ñ	0254 = þ
	0118 = v	0164 = ¤		0255 = ÿ

Appendix F: PCR1A-specification



Nominal DC voltage : (5V+0.5V)

Current work: 4mA@5V

Frequency: 315MHZ/433MHZ

Output data: TTL level

Num of Pin: 4PIN

Maximum speed: 1KHZ

Receiver sensitivity: 105 DBm

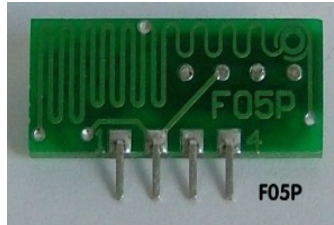
Maximum size: 47 x 15 x 12mm appearance

Temperature: -10 degrees ~+60 °C

Characteristics: low voltage and high performance-price ratio, otherwise 1.7mA@5V

Small Current high sensitivity receiver

Appendix G: F05P Specification



Transmitting frequency 315MHz or 433MHz,

Voltage: 3-12V

Emission current: 2-10mA

Fired power: 10mW,

Frequency stability: 10^{-5} (Table stable frequency acoustic),

Operating temperature range: +60 ° C to -40 ° C

Size : 9 × 21 × 5 mm (width × high thick)

The allocation of appropriate MCU

Appendix H: ATMEL 89S52 Datasheet

Features

- Compatible with MCS-51® Products
- 8K Bytes of In-System Programmable (ISP) Flash Memory
 - Endurance: 1000 Write/Erase Cycles
- 4.0V to 5.5V Operating Range
- Fully Static Operation: 0 Hz to 33 MHz
- Three-level Program Memory Lock
- 256 x 8-bit Internal RAM
- 32 Programmable I/O Lines
- Three 16-bit Timer/Counters
- Eight Interrupt Sources
- Full Duplex UART Serial Channel
- Low-power Idle and Power-down Modes
- Interrupt Recovery from Power-down Mode
- Watchdog Timer
- Dual Data Pointer
- Power-off Flag

Description

The AT89S52 is a low-power, high-performance CMOS 8-bit microcontroller with 8K bytes of in-system programmable Flash memory. The device is manufactured using Atmel's high-density nonvolatile memory technology and is compatible with the industry-standard 80C51 instruction set and pinout. The on-chip Flash allows the program memory to be reprogrammed in-system or by a conventional nonvolatile memory programmer. By combining a versatile 8-bit CPU with in-system programmable Flash on a monolithic chip, the Atmel AT89S52 is a powerful microcontroller which provides a highly-flexible and cost-effective solution to many embedded control applications.

The AT89S52 provides the following standard features: 8K bytes of Flash, 256 bytes of RAM, 32 I/O lines, Watchdog timer, two data pointers, three 16-bit timer/counters, a six-vector two-level interrupt architecture, a full duplex serial port, on-chip oscillator, and clock circuitry. In addition, the AT89S52 is designed with static logic for operation down to zero frequency and supports two software selectable power saving modes. The Idle Mode stops the CPU while allowing the RAM, timer/counters, serial port, and interrupt system to continue functioning. The Power-down mode saves the RAM contents but freezes the oscillator, disabling all other chip functions until the next interrupt or hardware reset.



**8-bit
Microcontroller
with 8K Bytes
In-System
Programmable
Flash**

AT89S52

Preliminary

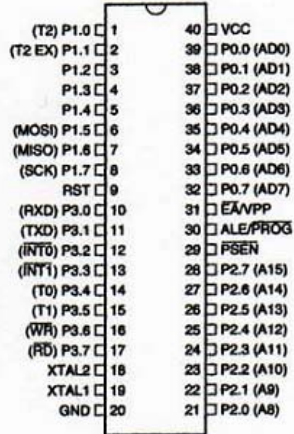
Rev. 1919A-07/01



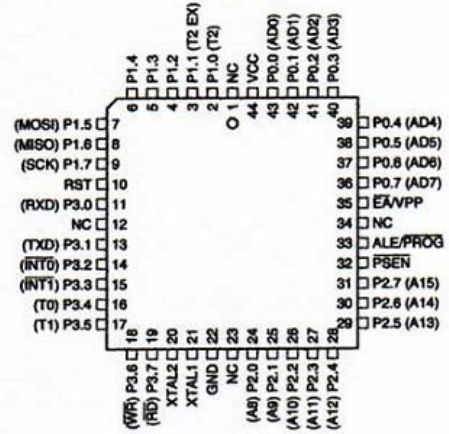


Pin Configurations

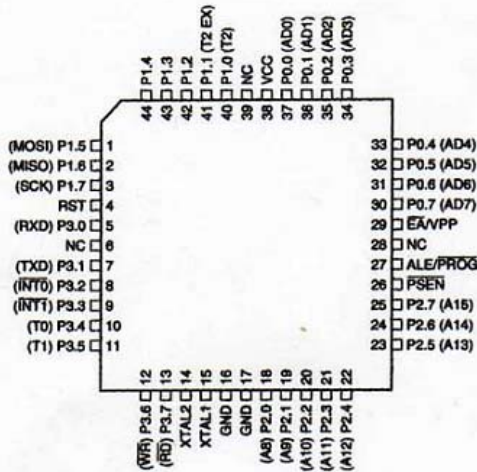
PDIP



PLCC

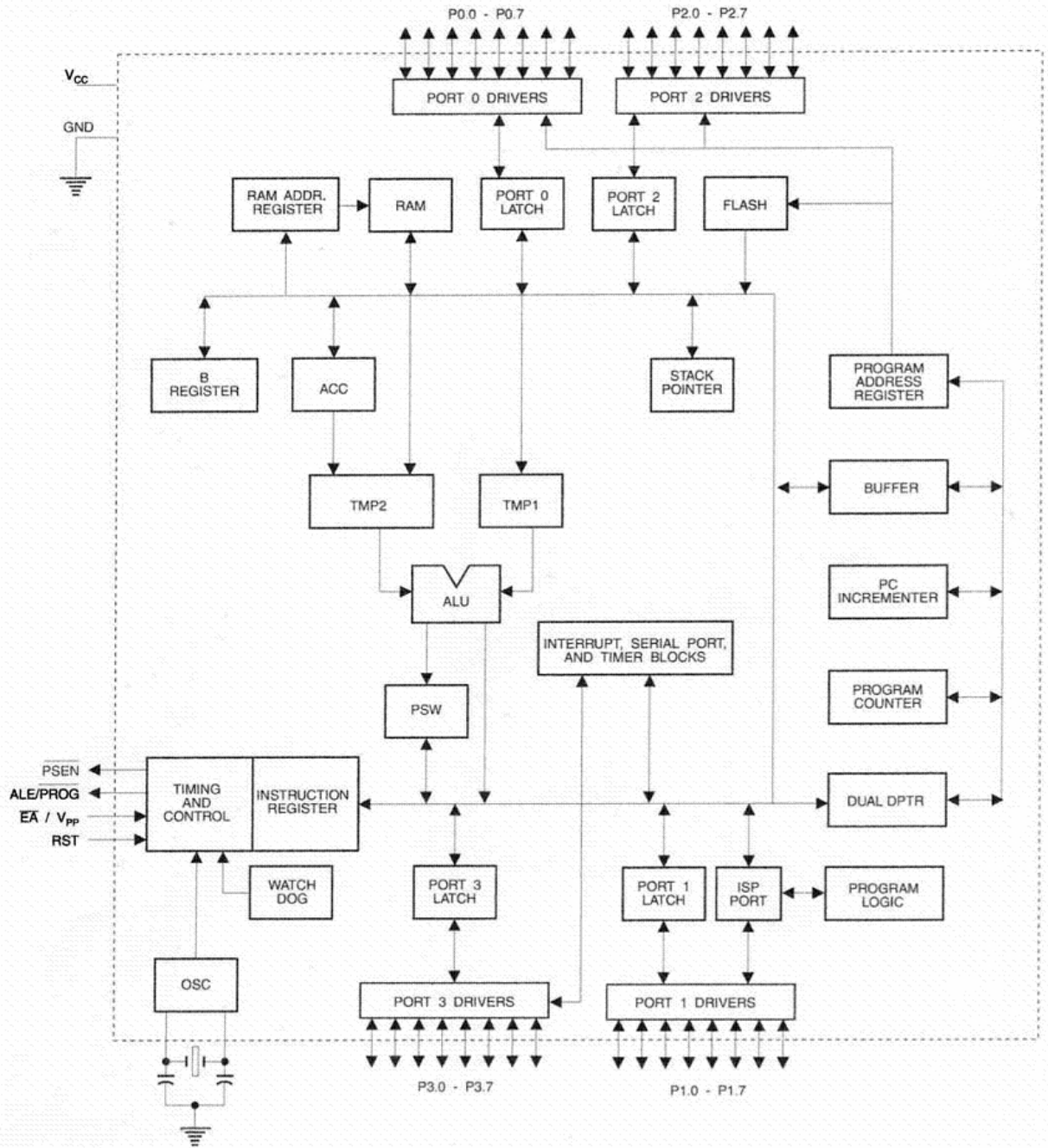


TQFP



AT89S52

Block Diagram





Pin Description

VCC

Supply voltage.

GND

Ground.

Port 0

Port 0 is an 8-bit open drain bidirectional I/O port. As an output port, each pin can sink eight TTL inputs. When 1s are written to port 0 pins, the pins can be used as high-impedance inputs.

Port 0 can also be configured to be the multiplexed low-order address/data bus during accesses to external program and data memory. In this mode, P0 has internal pullups.

Port 0 also receives the code bytes during Flash programming and outputs the code bytes during program verification. External pullups are required during program verification.

Port 1

Port 1 is an 8-bit bidirectional I/O port with internal pullups. The Port 1 output buffers can sink/source four TTL inputs. When 1s are written to Port 1 pins, they are pulled high by the internal pullups and can be used as inputs. As inputs, Port 1 pins that are externally being pulled low will source current (I_{IL}) because of the internal pullups.

In addition, P1.0 and P1.1 can be configured to be the timer/counter 2 external count input (P1.0/T2) and the timer/counter 2 trigger input (P1.1/T2EX), respectively, as shown in the following table.

Port 1 also receives the low-order address bytes during Flash programming and verification.

Port Pin	Alternate Functions
P1.0	T2 (external count input to Timer/Counter 2), clock-out
P1.1	T2EX (Timer/Counter 2 capture/reload trigger and direction control)
P1.5	MOSI (used for In-System Programming)
P1.6	MISO (used for In-System Programming)
P1.7	SCK (used for In-System Programming)

Port 2

Port 2 is an 8-bit bidirectional I/O port with internal pullups. The Port 2 output buffers can sink/source four TTL inputs. When 1s are written to Port 2 pins, they are pulled high by the internal pullups and can be used as inputs. As inputs, Port 2 pins that are externally being pulled low will source current (I_{IL}) because of the internal pullups.

Port 2 emits the high-order address byte during fetches from external program memory and during accesses to

external data memory that use 16-bit addresses (MOVX @ DPTR). In this application, Port 2 uses strong internal pullups when emitting 1s. During accesses to external data memory that use 8-bit addresses (MOVX @ RI), Port 2 emits the contents of the P2 Special Function Register.

Port 2 also receives the high-order address bits and some control signals during Flash programming and verification.

Port 3

Port 3 is an 8-bit bidirectional I/O port with internal pullups. The Port 3 output buffers can sink/source four TTL inputs. When 1s are written to Port 3 pins, they are pulled high by the internal pullups and can be used as inputs. As inputs, Port 3 pins that are externally being pulled low will source current (I_{IL}) because of the pullups.

Port 3 also serves the functions of various special features of the AT89S52, as shown in the following table.

Port 3 also receives some control signals for Flash programming and verification.

Port Pin	Alternate Functions
P3.0	RXD (serial input port)
P3.1	TXD (serial output port)
P3.2	$\overline{INT0}$ (external interrupt 0)
P3.3	$\overline{INT1}$ (external interrupt 1)
P3.4	T0 (timer 0 external input)
P3.5	T1 (timer 1 external input)
P3.6	\overline{WR} (external data memory write strobe)
P3.7	\overline{RD} (external data memory read strobe)

RST

Reset input. A high on this pin for two machine cycles while the oscillator is running resets the device. This pin drives High for 96 oscillator periods after the Watchdog times out. The DISRTO bit in SFR AUXR (address 8EH) can be used to disable this feature. In the default state of bit DISRTO, the RESET HIGH out feature is enabled.

ALE/ \overline{PROG}

Address Latch Enable (ALE) is an output pulse for latching the low byte of the address during accesses to external memory. This pin is also the program pulse input (\overline{PROG}) during Flash programming.

In normal operation, ALE is emitted at a constant rate of 1/6 the oscillator frequency and may be used for external timing or clocking purposes. Note, however, that one ALE pulse is skipped during each access to external data memory.

If desired, ALE operation can be disabled by setting bit 0 of SFR location 8EH. With the bit set, ALE is active only during a MOVX or MOVC instruction. Otherwise, the pin is

weakly pulled high. Setting the ALE-disable bit has no effect if the microcontroller is in external execution mode.

PSEN

Program Store Enable ($\overline{\text{PSEN}}$) is the read strobe to external program memory.

When the AT89S52 is executing code from external program memory, $\overline{\text{PSEN}}$ is activated twice each machine cycle, except that two PSEN activations are skipped during each access to external data memory.

$\overline{\text{EA}}/\text{VPP}$

External Access Enable. $\overline{\text{EA}}$ must be strapped to GND in order to enable the device to fetch code from external program memory locations starting at 0000H up to FFFFH.

Note, however, that if lock bit 1 is programmed, $\overline{\text{EA}}$ will be internally latched on reset.

$\overline{\text{EA}}$ should be strapped to V_{CC} for internal program executions.

This pin also receives the 12-volt programming enable voltage (V_{PP}) during Flash programming.

XTAL1

Input to the inverting oscillator amplifier and input to the internal clock operating circuit.

XTAL2

Output from the inverting oscillator amplifier.

Table 1. AT89S52 SFR Map and Reset Values

0F8H									0FFH
0F0H	B 00000000								0F7H
0E8H									0EFH
0E0H	ACC 00000000								0E7H
0D8H									0DFH
0D0H	PSW 00000000								0D7H
0C8H	T2CON 00000000	T2MOD XXXXXX00	RCAP2L 00000000	RCAP2H 00000000	TL2 00000000	TH2 00000000			0CFH
0C0H									0C7H
0B8H	IP XX000000								0BFH
0B0H	P3 11111111								0B7H
0A8H	IE 0X000000								0AFH
0A0H	P2 11111111		AUXR1 XXXXXXXX0				WDTRST XXXXXXXXX		0A7H
98H	SCON 00000000	SBUF XXXXXXXXX							9FH
90H	P1 11111111								97H
88H	TCON 00000000	TMOD 00000000	TL0 00000000	TL1 00000000	TH0 00000000	TH1 00000000	AUXR XXX00XX0		8FH
80H	P0 11111111	SP 00000111	DP0L 00000000	DP0H 00000000	DP1L 00000000	DP1H 00000000		PCON 0XXX0000	87H



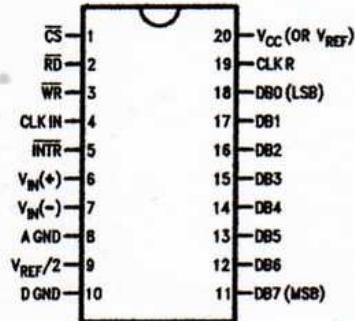
Ordering Information

TEMP RANGE		0°C TO 70°C	0°C TO 70°C	0°C TO 70°C	-40°C TO +85°C
ERROR	± ¼ Bit Adjusted				ADC0801LCN
	± ½ Bit Unadjusted	ADC0802LCWM	ADC0802LCV		ADC0802LCN
	± ½ Bit Adjusted	ADC0803LCWM	ADC0803LCV		ADC0803LCN
	± 1Bit Unadjusted	ADC0804LCWM	ADC0804LCV	ADC0804LCN	ADC0805LCN
PACKAGE OUTLINE		M20B—Small Outline	V20A—Chip Carrier	N20A—Molded DIP	

TEMP RANGE		-40°C TO +85°C	-55°C TO +125°C
ERROR	± ¼ Bit Adjusted	ADC0801LCJ	ADC0801LJ
	± ½ Bit Unadjusted	ADC0802LCJ	ADC0802LJ,
	± ½ Bit Adjusted	ADC0803LCJ	ADC0802LJ/883
	± 1Bit Unadjusted	ADC0804LCJ	
PACKAGE OUTLINE		J20A—Cavity DIP	J20A—Cavity DIP

Connection Diagrams

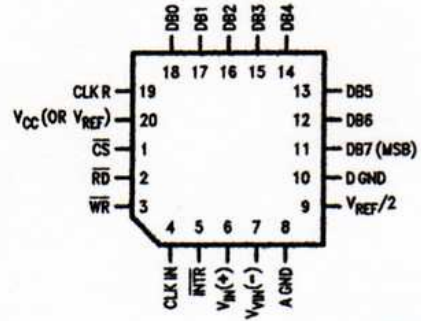
ADC080X
Dual-In-Line and Small Outline (SO) Packages



TL/H/5671-30

See Ordering Information

ADC080X
Molded Chip Carrier (PCC) Package



TL/H/5671-32

+5V-Powered, Multi-Channel RS-232 Drivers/Receivers

MAX220-MAX249

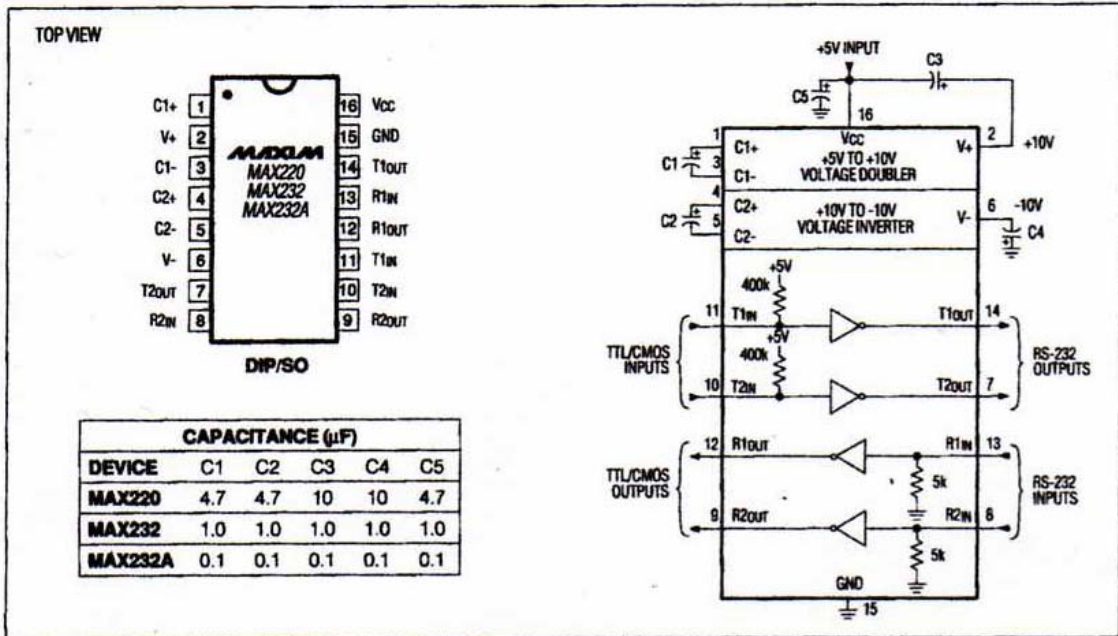


Figure 5. MAX220/232/232A Pin Configuration and Typical Operating Circuit

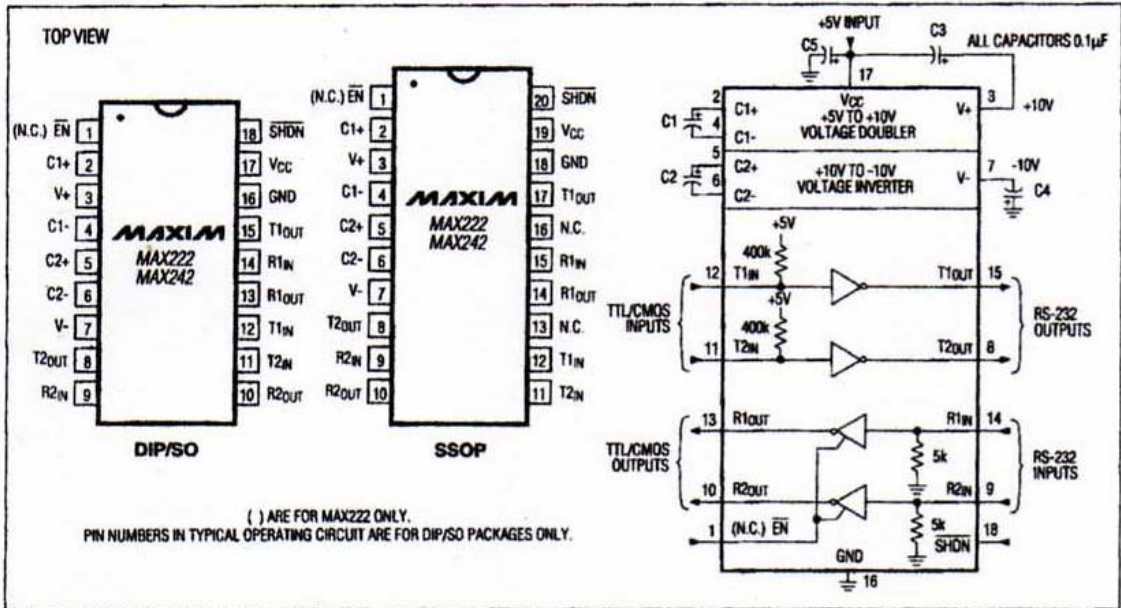


Figure 6. MAX222/MAX242 Pin Configuration and Typical Operating Circuit

MAXIM

Appendix K: Expenditure

Quantity	Description	Price
1	Microcontroller + Board	Rm 80.00
1	315 MHz RF module	Rm 85.00
1	Max232 board	Rm 10.00
1	Batery 9V	Rm 5.00
1	USB cable	Rm 4.00
1	RS 232 Connector	Rm 5.00
1	ADC 0804	Rm18.00
1	PCB	Rm 5.00
1	Connector	Rm6.00
4	Capacitor	Rm 1.60
1	Multi connector	Rm 1.20
	Total:	Rm 220.80
	Additional Cost:	Rm 15.00
<hr/>		
	Grand Total:	Rm 235.80

